Select Character:	Absolute Truth
Skill Points (Estimated):	85,101,218
Skill in Training:	Heavy Fighters V
Training Speed:	2250 SP/Hr



REMAPS
Next Remap: 2017-03-24T17:03:29Z
Bonus Remaps: 1

ATTRIBUTES	
Charisma:	17
Intelligence:	17
Memory:	27
Perception:	21
Willpower:	17

SKILL QUEUE

Position	Skill Name	Level	Start Date	Finish Date
0	Heavy Fighters	5	2018-12-05T02:29:45Z	2018-12-16T10:07:07Z
1	Assault Frigates	5	2018-12-16T10:07:07Z	2019-01-06T16:58:43Z

TRAINED SKILLS

Armor

Total SP: 1,250,510

Skill Name	SP in Skill	Active Skill Level	Multiplier	Extra SP	SP Needed for Next Level	% Done for Next Level
Armor Layering	24,000	3	3		135,765	
Capital Remote Armor Repair Systems	0	0	10		2,500	
Capital Remote Hull Repair Systems	0	0	10		2,500	
Capital Repair Systems	64,000	3	8		362,039	
EM Armor Compensation	90,510	4	2		512,000	
Explosive Armor Compensation	16,000	3	2		90,510	
Hull Upgrades	512,000	5	2		0	
Kinetic Armor Compensation	16,000	3	2		90,510	
Mechanics	256,000	5	1		0	
Remote Armor Repair Systems	0	0	2		500	
Remote Hull Repair Systems	0	0	2		500	
Repair Systems	256,000	5	1		0	
Thermal Armor Compensation	16,000	3	2		90,510	

Corporation Management

Total SP: 250

Skill Name	SP in Skill	Active Skill Level	Multiplier	Extra SP	SP Needed for Next Level	% Done for Next Level
CFO Training	0	0	3		750	
Chief Science Officer	0	0	6		1,500	
Corporation Management	250	1	1		1,415	
Diplomatic Relations	0	0	2		500	
Empire Control	0	0	5		1,250	
Factory Management	0	0	5		1,250	
Intelligence Analyst	0	0	4		1,000	
Megacorp Management	0	0	3		750	
Public Relations	0	0	3		750	
Refinery Management	0	0	3		750	